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## PROJECTION OF A VISUAL INTERFACE FOR MANIPULATING Jahren and to made the ORIENTED GRAPHS USING VISUAL BASIC 6.0 Ignorating and int

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Abstract: The aim of this paper is to propose a modality to display in a graphic way by modeling and design, using technique of object oriented programing ofered by Visual Basic, searching of the oriented graphs in breadth-first and depth-first. MSC2000; 68R10, 05C50, 05C85

Keywords: object oriented programming, visual programming, Visual Basic 6.0, user interface, graph theory, paths in graphs, breadth-first, depth-first.